Angicart comments

* Binomial blur file:
  + Checking for valid threshold arguments
  + Normalizing/loading the image matrices
* Graphdisplay:
  + Display at the end
* graphGL
  + main file finding vertices (branching points and angles?)
* imageSet
  + what is image.{i,j,k}?
* imageSet\_t
  + test function for Image set using a test matrix
* muMap?? Mu? Mu\_t tests mu, and muSET??